

CHAPTER 110: SOCIAL GAMES

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(A) Social games shall pertain only to card games; namely, any game or games played with cards consisting of 52 pieces arranged in four suits of 13 cards, each according to groups of figures printed on them. Social games that are allowed, but not necessarily limited to, shall include the following examples: draw poker, stud poker, lowball, high-low, high-low seven card, blackjack, three card monte, rummy, conquian, gin rummy, canasta, bridge, whist, euchre, hearts, pinochle, pitch, casino and cribbage.

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(B) Specifically excluded from social games are contests of chance such as any contest, game, gaming scheme or gaming device in which the outcome depends in a material degree upon an element of chance, notwithstanding that the skill of the contestants may also be a factor therein. Such activities excluded from social games, but not limited thereto, shall include dice, dice games, roulette, wheel of fortune, amusement devices (such as pinball or slot machines) which return to the operator or player thereof or anyone else anything but free additional games or plays, lottery, number schemes, or any other activity defined in ORS 167.117(1)-(4), (6)-(9) and (14).

(Ord. 93-02, passed 6-9-93)

GENERAL PROVISIONS

§ 110.01 TITLE.

This chapter may be referred to as the “Social Games Ordinance.”
(Ord. 93-02, passed 6-9-93)

§ 110.04 CHARGE TO PLAYERS PROHIBITED; LIMITATION ON BETS.

(A) There shall be no charge to players for use of tables, cards, or use of premises where social games are being conducted.

§ 110.02 WHERE SOCIAL GAMES PERMITTED.

Social games, as defined in ORS 167.117(20), are hereby permitted in the unincorporated areas of the county in private businesses, private clubs, or in places of public accommodation where no house player, house bank or house odds exist and there is no house income from the operation of the social game. A license for social games is required.
(Ord. 93-02, passed 6-9-93)

(B) In any social game licensed under this chapter there shall be a limit on any bet of no more than \$5 and three raises.
(Ord. 93-02, passed 6-9-93)

§ 110.03 SOCIAL GAMES ENUMERATED;

§ 110.05 POSSESSION OF UNLAWFUL GAMING DEVICES; SEIZURE.

No person shall have in his possession any property, instrument or device designed or adopted for

use in any gambling activity which is not authorized by the license or this chapter. Any such property, instrument or device is hereby declared a public nuisance and may be summarily seized by any peace officer. Property so seized shall remain in the custody of the seizing agency, subject to an order by a court exercising proper jurisdiction.
(Ord. 93-02, passed 6-9-93)

LICENSING

§ 110.15 APPLICATION FOR LICENSE; CONSIDERATION.

(A) Any person, partnership or corporation applying for a license under this chapter shall include within said application:

(1) The name and address of the business or establishment for which a social games license is requested.

(2) The name, title and address of the applicant for the license including, if a partnership or a corporation, the names and addresses of the partners or principal officers of the corporation.

(3) The name and address of the owner of the establishment or business for which a license is requested if a person different than the applicant.

(4) If the owner(s) of the establishment or business is a non-resident of the state, a designated agent or representative residing in Oregon shall be in the application for the purpose of service of legal process.

(5) The number of tables that the applicant seeks to have licensed.

(6) The primary type of business conducted on the premises.

(7) The type of social game to be played at each table.

(B) Consideration of the application for a social games license shall be made within 15 days of receipt

of the application (excluding Saturday, Sunday and holidays) unless the Board decides to take the application under advisement for a reasonable period of time for further investigation, including, but not limited to, the approval of the County Sheriff's Department, the Oregon State Police, the Oregon Liquor Control Commission, or the holding of hearings.
(Ord. 93-02, passed 6-9-93)

§ 110.16 ISSUANCE; CONTENTS.

(A) Upon approval of an application for a license, the Board shall issue a license to the applicant. A license granted under this chapter shall contain:

(1) The name of the applicant/licensee;

(2) The address of the establishment or business conducting social games under that license;

(3) The duration of the license;

(4) The number of tables licensed for social games under that license;

(5) The type and description of social games allowed on the premises;

(6) The fee charged per table under this chapter;

(7) The total amount of fee paid.

(B) The license shall be issued by the Office of County Records upon approval of the application by the Board.
(Ord. 93-02, passed 6-9-93)

§ 110.17 TRANSFER OR ALTERATION.

No license shall be transferable, changed, or altered in any manner without prior consent of the Board.
(Ord. 93-02, passed 6-9-93)

§ 110.18 DURATION OF LICENSE; DISPLAY; RENEWAL.

(Ord. 93-02, passed 6-9-93)

(A) The license will be valid only for the calendar year of issuance, to expire December 31 of every year, unless revoked as provided by this ordinance.

(B) The license will be displayed prominently in the establishment.

(C) It will be the responsibility of the licensee to make application for renewal of an existing license prior to December 31 of each year.
(Ord. 93-02, passed 6-9-93; Ord. 99-11, passed 12-15-1999)

§ 110.19 FEES AND CHARGES; DISPOSITION OF FUNDS.

(A) The annual basic fee for a social games license will be \$100 per table per establishment with a maximum of five tables per establishment. The fee will be prorated for a license for a duration of less than a calendar year.

(B) All fees and charges collected from the issuance of social game licenses will go into the county general fund.
(Ord. 93-02, passed 6-9-93; Ord 99-11, passed 12-15-1999)

§ 110.20 SUSPENSION OR REVOCATION.

Should a licensee violate any provision of this chapter, or any other county ordinance, or any state or federal law or regulation, the Board may, after giving the licensee notice of the violation and an opportunity to be heard regarding it, either suspend said license for an appropriate period of time or revoke said license completely.
(Ord. 93-02, passed 6-9-93)

§ 110.99 PENALTY.

Violation of or failure to comply with any provision of this chapter is punishable by a fine not to exceed \$1,000 and revocation of the social games license previously issued, if applicable.

